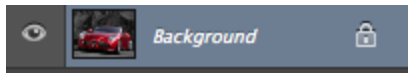

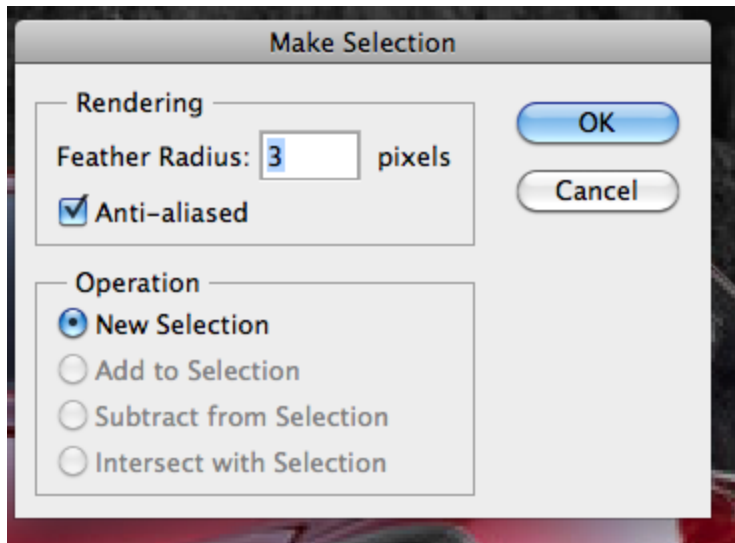


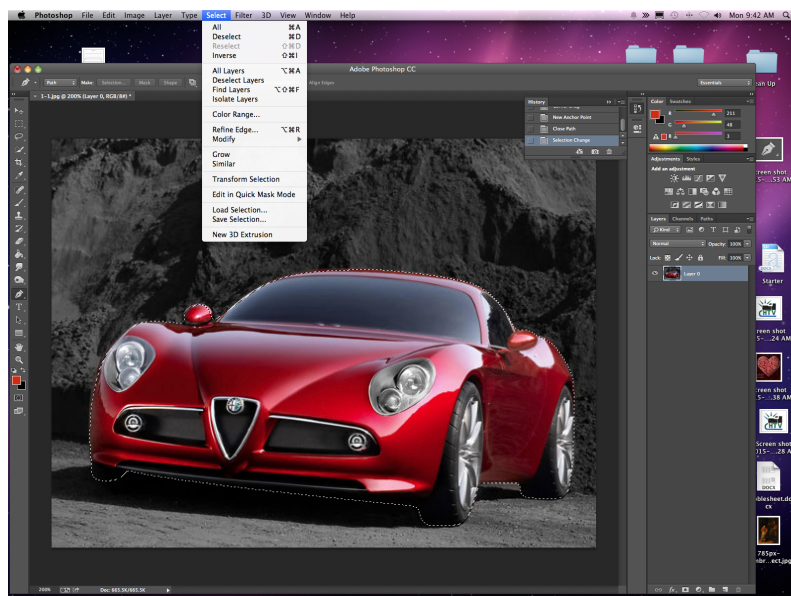
1. Open the car image in photoshop
2. Double click on the lock on "Background Layer" to unlock that layer.



3. Today we are going to practice with the Pen Tool today.  Select the pen tool and start tracing the car.
4. Once you finish your selection with the pen tool, you need to right click the line Make sure you Pen tool is still selected.
5. Go down to Make a Selection on the menu- an additional menu should come up. Feather radius should be 3 and Operation should have New Selection selected. Push Ok



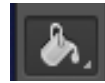
6. Go to Select on the top of the screen. Select> Inverse



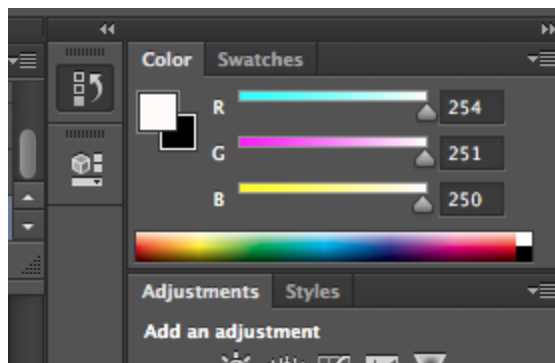
7. Push Delete. (At this point your background should be transparent.)



- 8. Push Apple/Command/ Windows D to deselect the image.
- 9. Create another layer- You should know how to do this by now...
- 10. Put the New layer under the car layer. The car layer should be the first on the list
- 11. Go to the Paint Bucket tool and click on it.

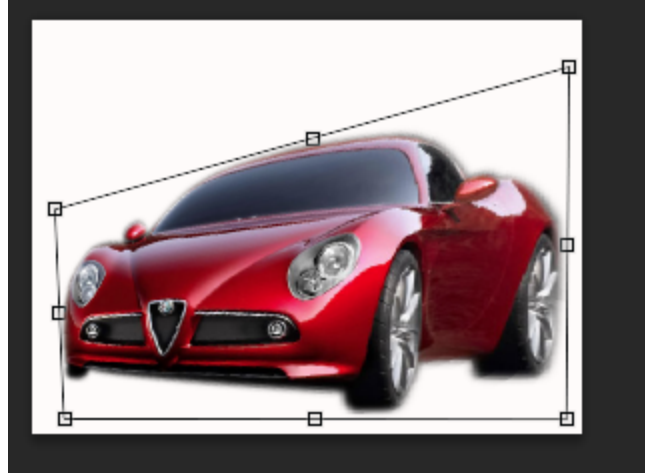


- 12. Go to the color swatches section on the right of the page and double click on the front box. Choose white. Here is another option. Go to the color boxes at the bottom of the tools panel and double click on the front box and change the color to white.

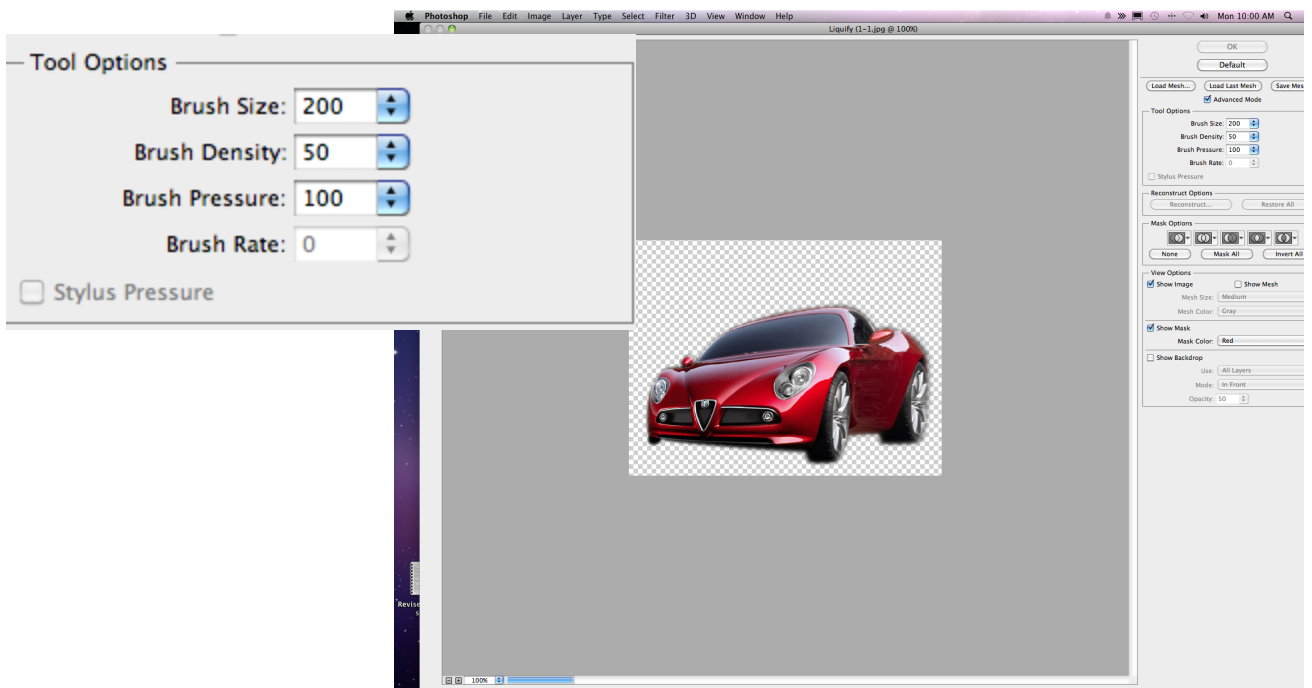



- 13. With the paint bucket still selected, click on the background and change it to white. You should be on the bottom layer- without the car.

14. Click on the car image and go to Edit < Transform < Distort.
  - a. Move the corner of the transform box to the top right of the picture. Move the bottom of the tire down a bit to the bottom right of the screen. Push ok to transform when you like it.




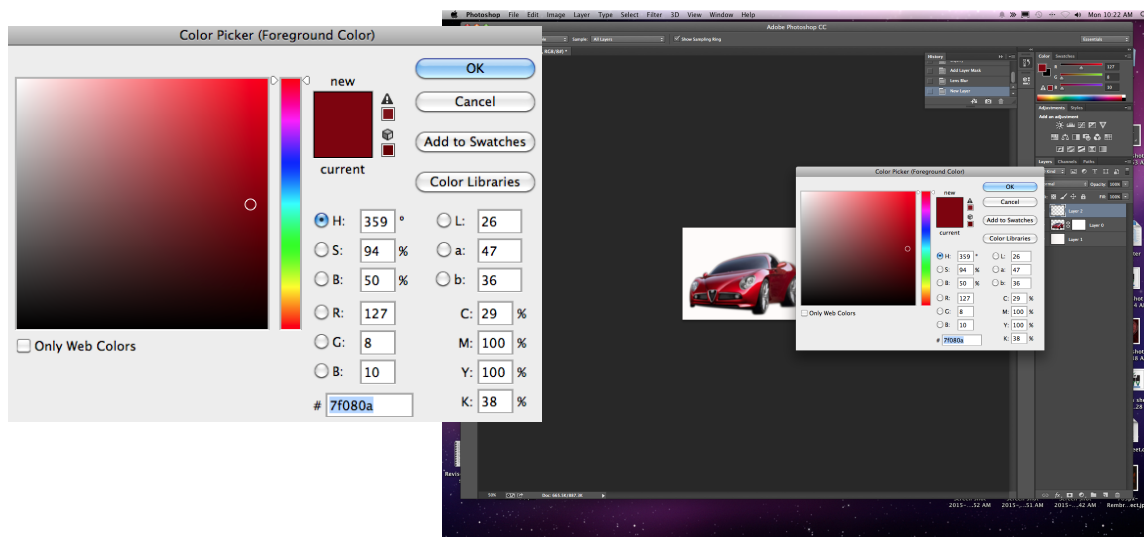
15. Go to Filter < Liquify
  - a. A new screen will come up- Make sure that you click on the Advanced Mode right under “Load Last Mesh Button” Set the Brush Size to 200, Brush Density to 50, Brush Pressure to 100 and leave the rest as default.



16. With the Forward Warp tool, 
- a. Warp the tire inward



17. Select Ok. Now you should go to the layers panel and select a Quick Mask.  It is on the bottom of the Layers panel.
18. Go to Filter > Blur > Lens Blur. Set the Radius to 8 and leave the rest of settings as default.
19. Create a new layer above the car. Using the Soft-Rounded Brush tool with color #7F080A, paint to cover the original face of the sports car.





#7f080a

20. Create another layer and do the same with color #CD080B.



#cd080b

21. Create another layer. Using the Pen tool, make a black shape to form a big smiling mouth.



- a. Right click with pen tool selected on path
- b. push fill selection
- c. Make sure black is selected.

Done with Part 1- Part 2 is NEXT TIME!